

# High-Order Discontinuous Galerkin Methods for Fluid and Solid Mechanics

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University of California  
**Berkeley**

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# Outline

## 1 Introduction and Motivation

## 2 Numerical Schemes – Discretization and Solvers

- The Discontinuous Galerkin Method
- Curved Mesh Generation
- Time-Stepping and Parallel Implicit Solvers

## 3 Methods for Deforming Domains

- High-Order ALE Formulation
- Time-Dependent PDE-Constrained Optimization
- DistMesh and Moving Meshes
- Optimization-Based High-Order Shock Tracking

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## 2 Numerical Schemes – Discretization and Solvers

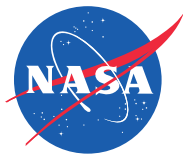
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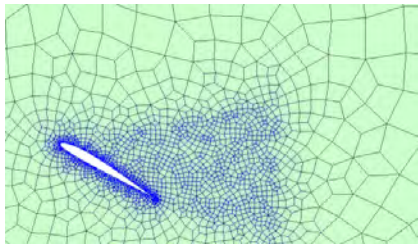
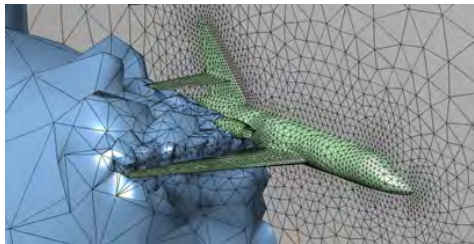
# Motivation

- Need for higher fidelity predictions in computational mechanics
  - Turbulent flows, wave propagation, multiscale phenomena, non-linear interactions
- Many practical applications involve time-varying geometries
  - Fluid/structure interaction, flapping flight, wind turbines, rotor-stator flows
- Goal: Develop *robust*, *efficient*, and *accurate* high-order methods based on fully unstructured meshes



# Why Unstructured Meshes?

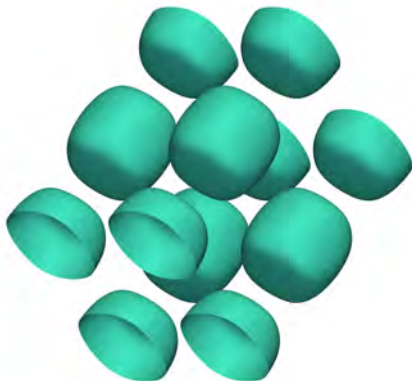
- Complex *geometries* need flexible element topologies
- Complex *solution fields* need spatially variable resolution
- Fully automated mesh generators for CAD geometries are based on unstructured simplex elements
- Real-world simulation software dominated by unstructured mesh discretization schemes



# Why high-order accurate methods?

- DNS / LES of Compressible Taylor-Green Vortex
- Challenge problem from 3rd High-Order Workshop
- Transitional flow, turbulent decay

$t = 0$

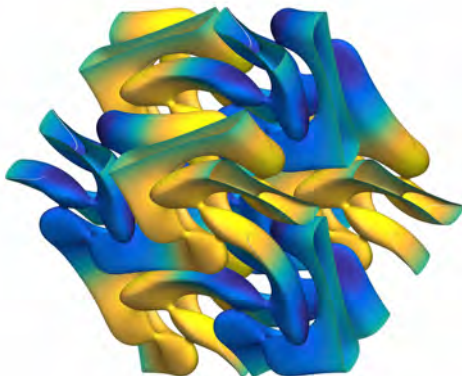


Vorticity magnitude contours, colored by helicity

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$t = 2$

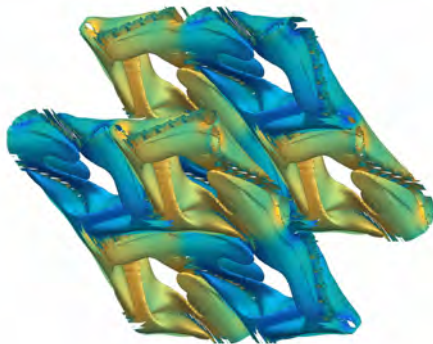


Vorticity magnitude contours, colored by helicity

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$t = 4$



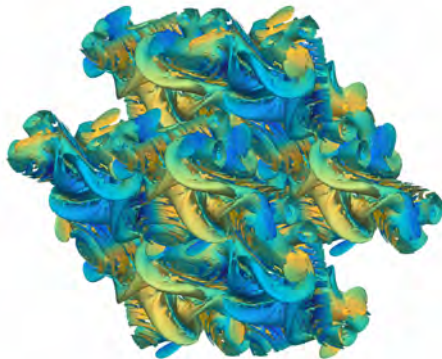
Vorticity magnitude contours, colored by helicity



# Why high-order accurate methods?

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$t = 6$

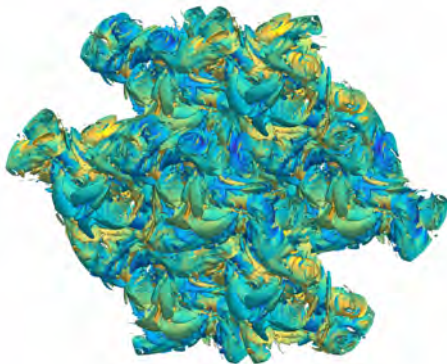


Vorticity magnitude contours, colored by helicity

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$t = 8$

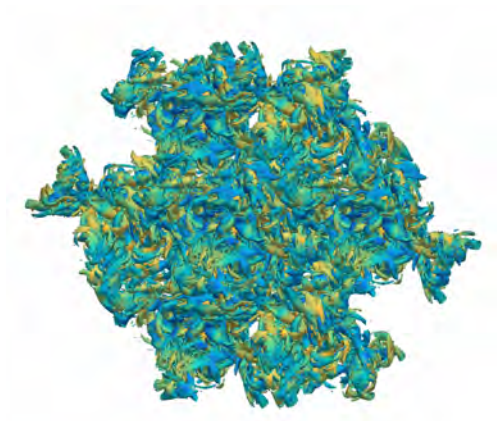


Vorticity magnitude contours, colored by helicity

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$t = 10$

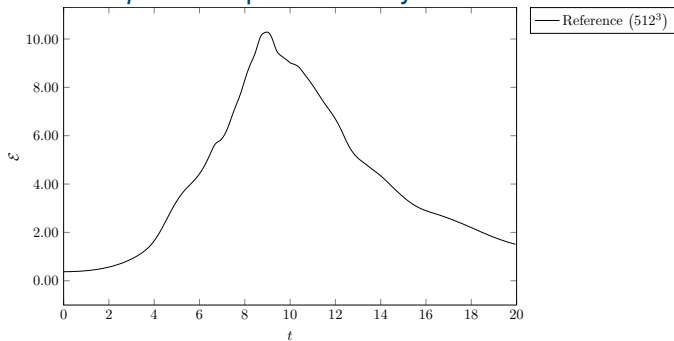


Vorticity magnitude contours, colored by helicity

# Motivation: High degree $p$

- Spectral accuracy as  $p \rightarrow \infty$
- Accurate wave propagation
- Low numerical dissipation, long time integration

## Example: Compressible Taylor-Green Vortex



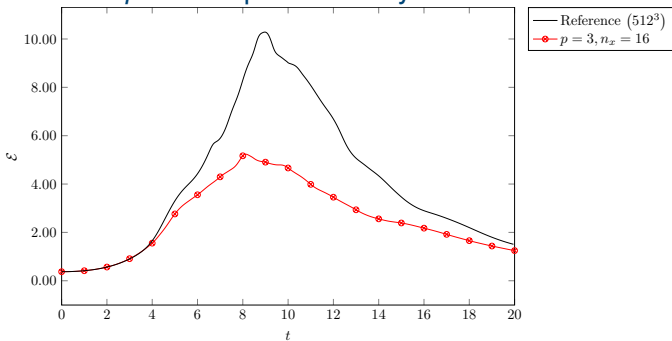
DOFs: 512<sup>3</sup>

$$\mathcal{E}(t) = \frac{1}{\rho_0 |\Omega|} \int_{\Omega} \rho \frac{\omega \cdot \omega}{2} dx$$

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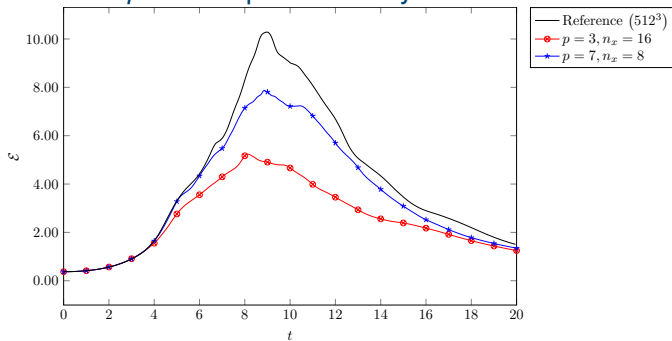
DOFs:  $64^3$

$$\mathcal{E}(t) = \frac{1}{\rho_0 |\Omega|} \int_{\Omega} \rho \frac{\omega \cdot \omega}{2} dx$$

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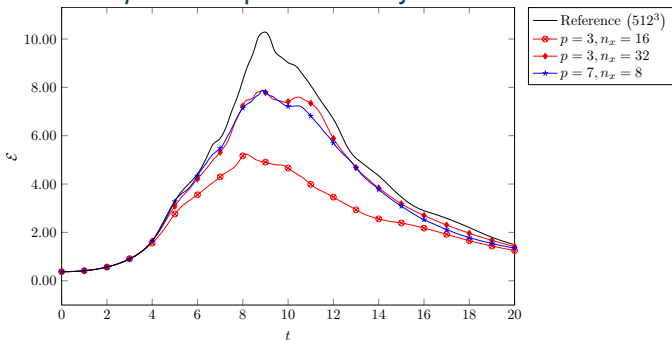
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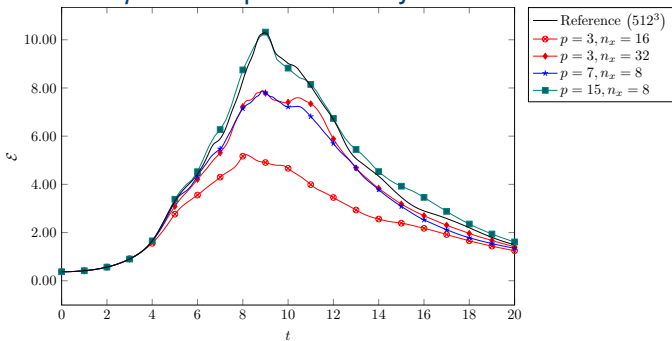
DOFs:  $128^3$

$$\mathcal{E}(t) = \frac{1}{\rho_0 |\Omega|} \int_{\Omega} \rho \frac{\omega \cdot \omega}{2} dx$$

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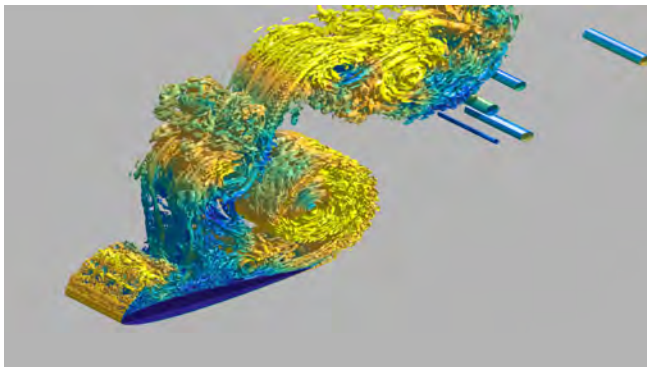
DOFs:  $128^3$

$$\mathcal{E}(t) = \frac{1}{\rho_0 |\Omega|} \int_{\Omega} \rho \frac{\omega \cdot \omega}{2} dx$$



# Real-world applications: Large Eddy Simulation

- Turbulent flow problems are inherently difficult due to interactions between small and large scales
- Large Eddy Simulation (LES) and high-order methods are widely believed to be part of the future state-of-the-art simulation tools



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# The Discontinuous Galerkin Method

- (Reed/Hill 1973, Lesaint/Raviart 1974, Cockburn/Shu 1989-, etc)
- Consider non-linear hyperbolic system in conservative form:

$$\mathbf{u}_t + \nabla \cdot \mathcal{F}_i(\mathbf{u}) = 0$$

- Triangulate domain  $\Omega$  into elements  $\kappa \in T_h$
- Seek approximate solution  $\mathbf{u}_h$  in space of element-wise polynomials:

$$\mathcal{V}_h^p = \{\mathbf{v} \in L^2(\Omega) : \mathbf{v}|_{\kappa} \in P^p(\kappa) \forall \kappa \in T_h\}$$

- Multiply by test function  $\mathbf{v}_h \in \mathcal{V}_h^p$  and integrate over element  $\kappa$ :

$$\int_{\kappa} [(\mathbf{u}_h)_t + \nabla \cdot \mathcal{F}_i(\mathbf{u}_h)] \mathbf{v}_h \, d\mathbf{x} = 0$$

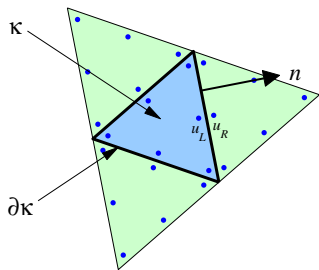
# The Discontinuous Galerkin Method

- Integrate by parts:

$$\int_{\kappa} [(\mathbf{u}_h)_t] \mathbf{v}_h \, dx - \int_{\kappa} \mathcal{F}_i(\mathbf{u}_h) \nabla \mathbf{v}_h \, dx + \int_{\partial\kappa} \hat{\mathcal{F}}_i(\mathbf{u}_h^+, \mathbf{u}_h^-, \hat{\mathbf{n}}) \mathbf{v}_h^+ \, ds = 0$$

with numerical flux function  $\hat{\mathcal{F}}_i(\mathbf{u}_L, \mathbf{u}_R, \hat{\mathbf{n}})$  for left/right states  $\mathbf{u}_L, \mathbf{u}_R$  in direction  $\hat{\mathbf{n}}$  (Godunov, Roe, Osher, Van Leer, Lax-Friedrichs, etc)

- Global problem: Find  $\mathbf{u}_h \in \mathcal{V}_h^p$  such that this weighted residual is zero for all  $\mathbf{v}_h \in \mathcal{V}_h^p$
- Error =  $\mathcal{O}(h^{p+1})$  for smooth solutions



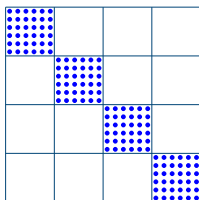
# The DG Method – Observations

- Reduces to the finite volume method for  $p = 0$ :

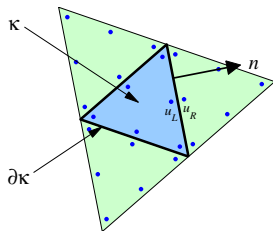
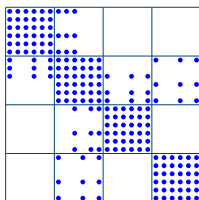
$$(\mathbf{u}_h)_t A_\kappa + \int_{\partial\kappa} \hat{\mathcal{F}}_i(\mathbf{u}_h^+, \mathbf{u}_h^-, \hat{\mathbf{n}}) ds = 0$$

- Boundary conditions enforced naturally for any degree  $p$
- Block-diagonal mass matrix (no overlap between basis functions)
- Block-wise compact stencil – neighboring elements connected

Mass Matrix

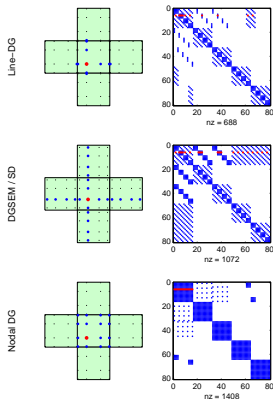


Jacobian



# Sparse discretizations, the Line-DG method

- Most high-order CFD performed with  $p \leq 3$
- Drastically improved sparsity required for higher  $p$
- The Line-DG method (Persson 2012) achieves an optimal sparsity pattern without under-integration
- This directly speeds up explicit schemes and matrix-vector computations
- **The main issue is how to precondition** – standard preconditioners such as element-based Jacobi / ILU destroy sparsity, but they are required for performance
- ***Goal: Develop efficient sparsity preserving approximate block preconditioners***



# A Face Upwinded Spectral Element Method (FUSE) for Conservation Laws

## Scientific Achievement

A new stabilization scheme for high-order continuous Spectral Element Methods which is provable convergent up to any order.

## Significance and Impact

The work has the potential to drastically improve the performance of high-order methods, which are widely believed to be required for accurate predictions of turbulent flows and problems with waves and non-linear interactions.

## Technical Approach

- Most stabilized schemes for fluids and other conservation laws are based on discontinuous formulations (e.g., the discontinuous Galerkin method)
- A remarkably simple way to stabilize continuous methods: Inspired by finite difference methods, choose the full upwind stencil only for face nodes
- Provably high-order convergent for a non-standard node distribution
- In addition, a line-based sparsity patterns bring the Jacobian cost from  $\mathcal{O}(p^D)$  to  $\mathcal{O}(pD)$ , for polynomial degree  $p$  in  $D$  dimensions

PI(s)/Facility Lead(s): Per-Olof Persson, LBNL Math Group

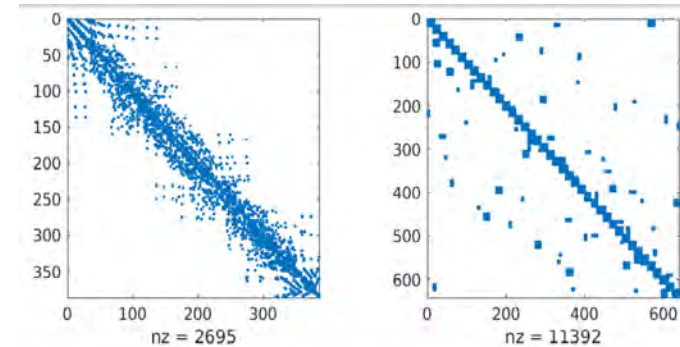
ASCR Program: Base Math

ASCR PM: Steven Lee

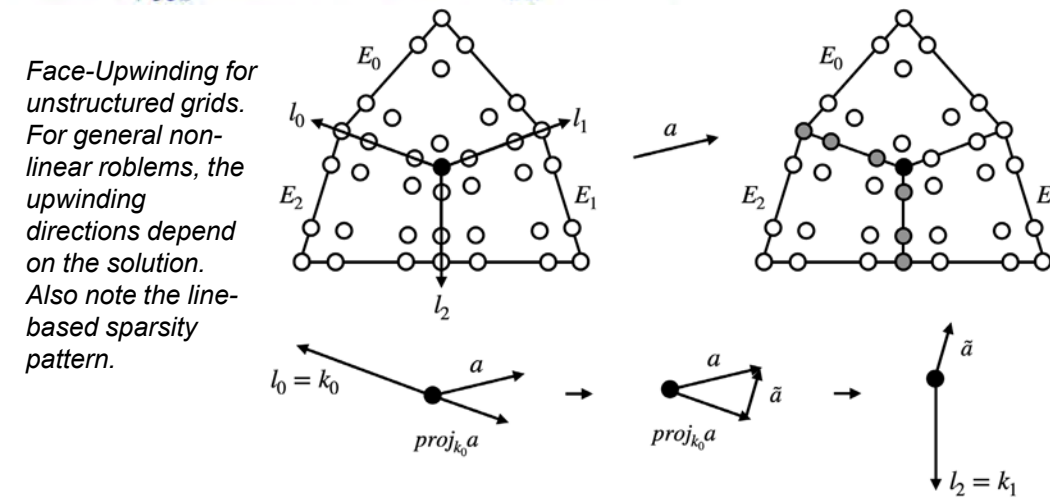
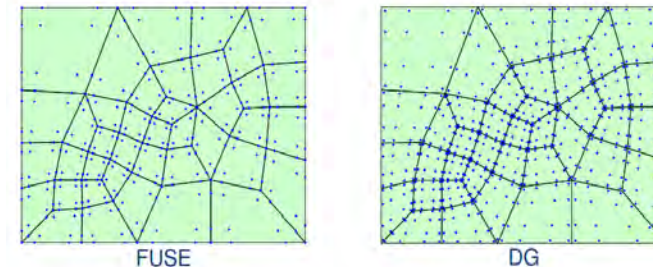
Publication(s) for this work:

Y. Pan, P.-O. Persson, "A Face-Upwinded Spectral Element Method on Unstructured Quadrilateral Meshes," *Journal of Computational Physics* (in review)

Y. Pan, P.-O. Persson, "A Stabilized Face-Upwinded High-Order Method for Incompressible Flows," *Proc. of 2023 AIAA AVIATION*, June 2023.



Sparsity pattern for FUSE vs DG, at polynomial degree 3. Due to continuous fields and line-based sparsity patterns, the Jacobian matrices are more than 4 times cheaper. This effect increases in 3D and for higher degrees.



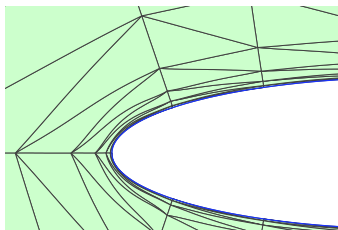
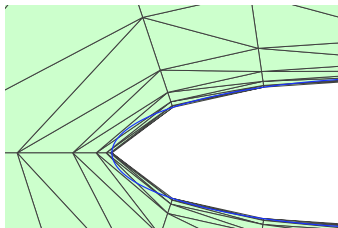


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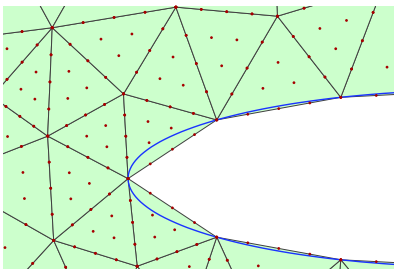
# Curved Mesh Generation

- Automatic generation of non-inverted curved elements largely an unresolved problem
- In general this is a global problem, affecting many elements except for simple isotropic 2-D meshes
- In [Persson/Peraire AIAA 2009], we proposed a *non-linear solid mechanics* approach, where the mesh is considered an elastic deformable solid
- In [Fortunato/Persson JCP 2016], we developed a high-order unstructured formulation for the classical *Winslow equations*

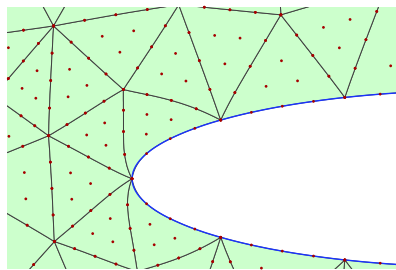


# Curved Mesh Generation using Solid Mechanics

- The initial, straight-sided mesh corresponds to undeformed solid
- External forces come from the true boundary data
- Solving for a force equilibrium gives the deformed, curved, boundary conforming mesh
- Bottom-up approach can be used to obtain the boundary data



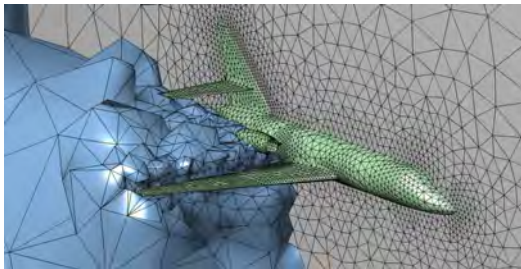
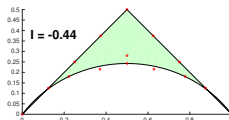
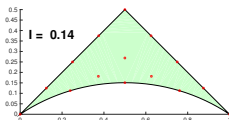
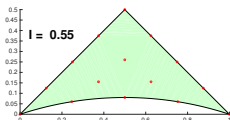
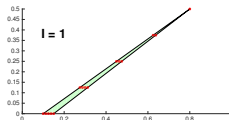
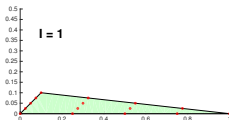
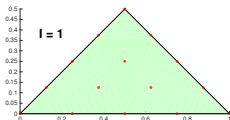
Reference domain, initial configuration



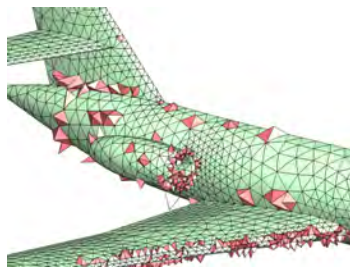
Equilibrium solution, final curved mesh

# Tetrahedral Mesh of Falcon Aircraft

- Measure element distortion using *scaled Jacobians*



Tetrahedral mesh of Falcon Aircraft



Elements with  $I < 0.5$

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# Temporal Discretization: DIRK

- Diagonally Implicit RK (DIRK) are implicit Runge-Kutta schemes defined by lower triangular Butcher tableau → **decoupled implicit stages**
- Overcomes issues with high-order BDF and IRK
  - Limited accuracy of A-stable BDF schemes (2nd order)
  - High cost of general implicit RK schemes (coupled stages)

$$\mathbf{u}^{(0)} = \mathbf{u}_0(\boldsymbol{\mu})$$

$$\mathbf{u}^{(n)} = \mathbf{u}^{(n-1)} + \sum_{i=1}^s b_i \mathbf{k}_i^{(n)}$$

$$\mathbf{u}_i^{(n)} = \mathbf{u}^{(n-1)} + \sum_{j=1}^i a_{ij} \mathbf{k}_j^{(n)}$$

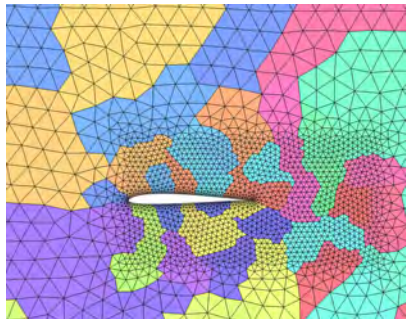
$$\mathbb{M} \mathbf{k}_i^{(n)} = \Delta t_n \mathbf{r} \left( \mathbf{u}_i^{(n)}, \boldsymbol{\mu}, t_{n-1} + c_i \Delta t_n \right)$$

$c_1$	$a_{11}$			
$c_2$	$a_{21}$	$a_{22}$		
$\vdots$	$\vdots$	$\vdots$	$\ddots$	
$c_s$	$a_{s1}$	$a_{s2}$	$\cdots$	$a_{ss}$
	$b_1$	$b_2$	$\cdots$	$b_s$

Butcher Tableau for DIRK scheme

# Preconditioning for Newton-Krylov Solvers

- Implicit solvers typically required because of CFL restrictions from viscous effects, low Mach numbers, and adaptive/anisotropic grids
- Jacobian matrices are large even at  $p = 2$  or  $p = 3$ , however:
  - They are required for non-trivial preconditioners
  - They are very expensive to recompute
- Block-ILU(0) preconditioners and Minimum Discarded Fill (MDF) element ordering [Persson/Peraire 2008]
- Distributed parallel solvers developed in [Persson '09]
- IMEX schemes for geometrically induced stiffness (e.g. boundary layers) [Persson 2011]

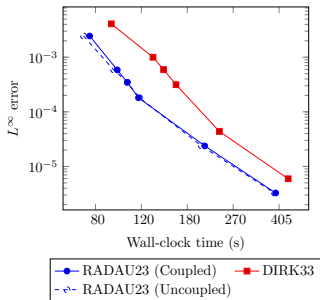
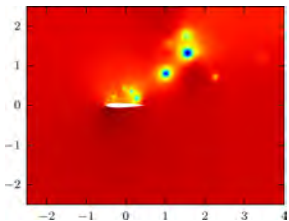
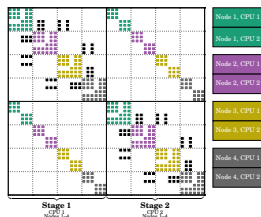


# Stage-Parallel Implicit Runge-Kutta Methods

- $s$ -stage Implicit Runge-Kutta (IRK) Method for  $M \frac{\partial u}{\partial t} = f(u)$ :

$$Mk_i = f \left( t_0 + \Delta t c_i, u_0 + \Delta t \sum_{j=1}^s a_{ij} k_j \right), \quad u_1 = u_0 + \Delta t \sum_{i=1}^s b_i k_i$$

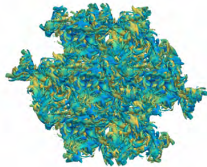
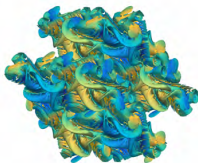
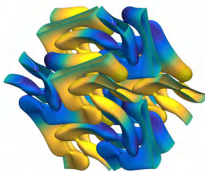
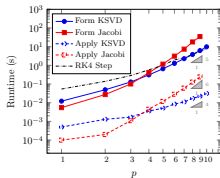
- Solve for stage solutions  $W = (A \otimes I_n)K$  for increased sparsity, precondition by stage-uncoupled shifted block ILU(0)
- Perfect stage parallelization, high communication on shared memory





# Approximate tensor-product preconditioners

- Develop implicit DG methods with *linear complexity* in the polynomial degree  $p$  per DOF, that is,  $\mathcal{O}(p^{d+1})$
- For element-wise inverses, find best approximation with KSVDs:  
2D:  $P = A_1 \otimes B_1 + A_2 \otimes B_2$   
3D:  $P = A_1 \otimes B_1 \otimes C_1 + A_1 \otimes B_2 \otimes C_2$
- Use Schur factorization (or matrix diagonalization) for inversion
- Asymptotically superior, lower run-time already at  $p > 3$



W. Pazner and P.-O. Persson, *Approximate tensor-product preconditioners for very high order discontinuous Galerkin methods*, in review, J. Comput. Phys.

W. Pazner and P.-O. Persson, *High-Order DNS and LES Simulations Using an Implicit Tensor-Product Discontinuous Galerkin Method*. Proc. of the 23rd AIAA Computational Fluid Dynamics Conference, June 2017. AIAA-2017-3948  
**(Winner, AIAA CFD 2017 Student Paper Competition)**

# Outline

## 1 Introduction and Motivation

## 2 Numerical Schemes – Discretization and Solvers

- The Discontinuous Galerkin Method
- Curved Mesh Generation
- Time-Stepping and Parallel Implicit Solvers

## 3 Methods for Deforming Domains

- High-Order ALE Formulation
- Time-Dependent PDE-Constrained Optimization
- DistMesh and Moving Meshes
- Optimization-Based High-Order Shock Tracking

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# ALE Formulation for Deforming Domains

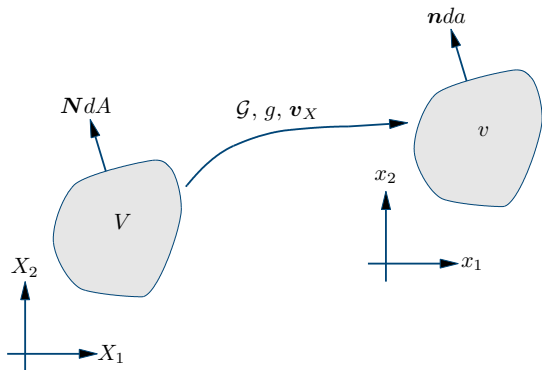
- Use mapping-based ALE formulation for moving domains  
[Visbal/Gaitonde '02], [Persson/Bonet/Peraire '09]
- Map from reference domain  $V$  to physical deformable domain  $v(t)$
- Introduce the *mapping deformation gradient*  $\mathbf{G}$  and the *mapping velocity*  $v_X$  as

$$\mathbf{G} = \nabla_X \mathcal{G}$$

$$v_X = \left. \frac{\partial \mathcal{G}}{\partial t} \right|_X$$

and set  $g = \det(\mathbf{G})$

- Transform equations to account for the motion



# Transformed Equations

- The system of conservation laws in the physical domain  $v(t)$

$$\left. \frac{\partial \mathbf{U}_x}{\partial t} \right|_x + \nabla_x \cdot \mathbf{F}_x(\mathbf{U}_x, \nabla_x \mathbf{U}_x) = 0$$

can be written in the reference configuration  $V$  as

$$\left. \frac{\partial \mathbf{U}_X}{\partial t} \right|_X + \nabla_X \cdot \mathbf{F}_X(\mathbf{U}_X, \nabla_X \mathbf{U}_X) = 0$$

where

$$\mathbf{U}_X = g \mathbf{U}_x, \quad \mathbf{F}_X = g \mathbf{G}^{-1} \mathbf{F}_x - \mathbf{U}_X \mathbf{G}^{-1} \mathbf{v}_X$$

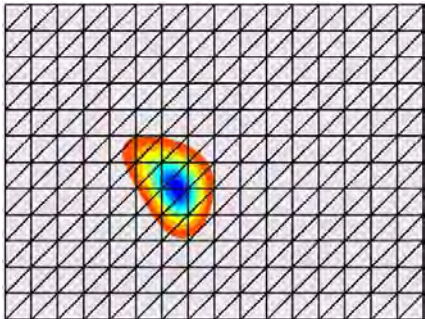
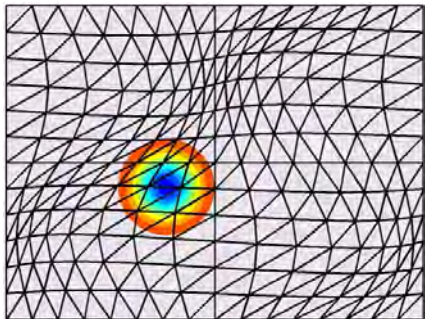
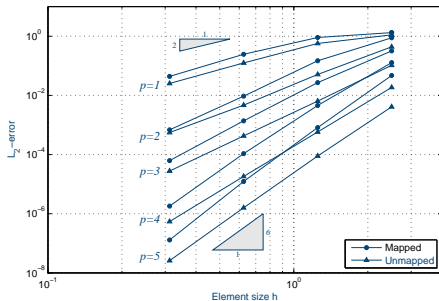
and

$$\nabla_x \mathbf{U}_x = \nabla_X (g^{-1} \mathbf{U}_X) \mathbf{G}^{-T} = (g^{-1} \nabla_X \mathbf{U}_X - \mathbf{U}_X \nabla_X (g^{-1})) \mathbf{G}^{-T}$$

- Details in [Persson/Bonet/Peraire '09], including how to satisfy the so-called Geometric Conservation Law (GCL)

# ALE Formulation for Deforming Domains

- Mapping-based formulation gives arbitrarily high-order accuracy in space and time



# Vertical Axis Wind Turbines

- Recent interest in vertical axis wind turbines (VAWT):
  - 2D airfoils, easy to manufacture, supportable at both ends
  - Omnidirectional (good in gusty, low wind, e.g. close to ground)
  - Lower blade speeds – lower noise and impact
  - Can be packed close together in wind farms
- Numerical simulations can help overcome remaining challenges:
  - Lower theoretical (and practical) efficiency than HAWTs
  - Sensitive to design conditions
  - Structural problems, fatigue and catastrophic failure



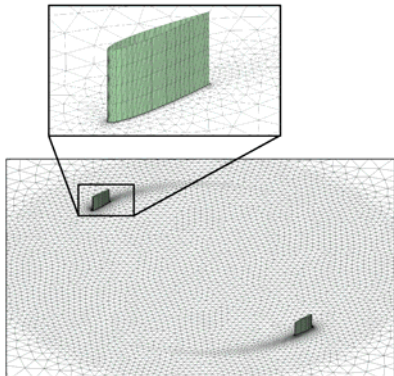
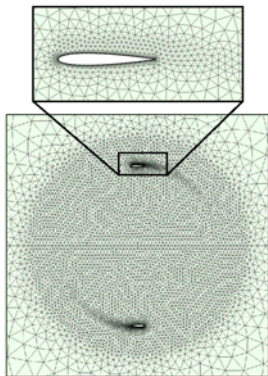
Windterra ECO 1200 1Kw VAWT

# VAWT – Mathematical Model and Discretization

- Solve the Navier-Stokes equations in a rotating frame:

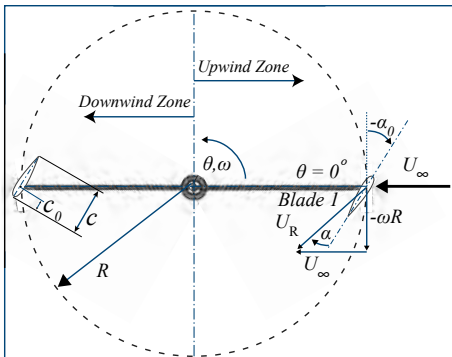
$$\mathcal{G}(X, Y, t) = \begin{bmatrix} \cos \omega t & -\sin \omega t \\ \sin \omega t & \cos \omega t \end{bmatrix} \begin{bmatrix} X \\ Y \end{bmatrix}$$

- Hybrid boundary layer/unstructured mesh, element degree  $p = 3$

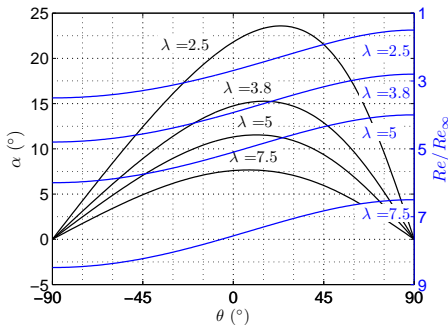




# Range of angle-of-attack ( $\alpha$ ) based on TSR ( $\lambda$ )



Bird's-eye-view of 2-bladed VAWT

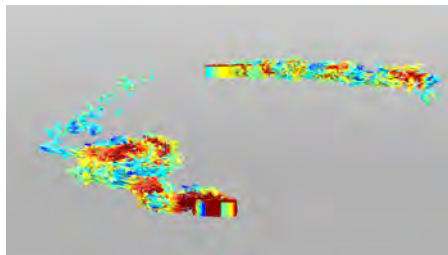
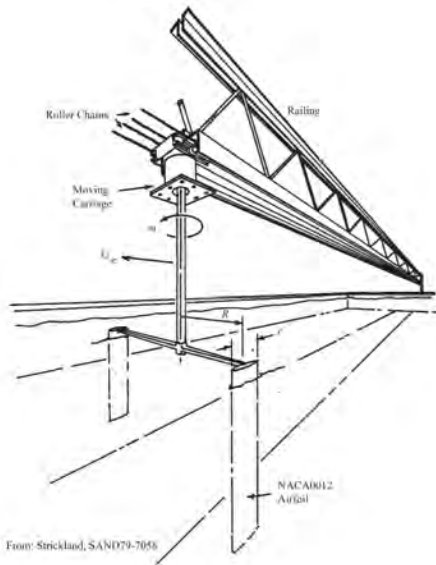


Variation of angle-of-attack at various TSR as a function of azimuthal angle

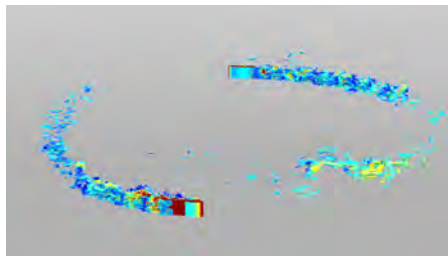
$$\lambda = \frac{\omega R}{U_{\infty}}$$

# Sandia National Laboratories' Low Re VAWT

Sandia National Labs tow tank experiment from 1979



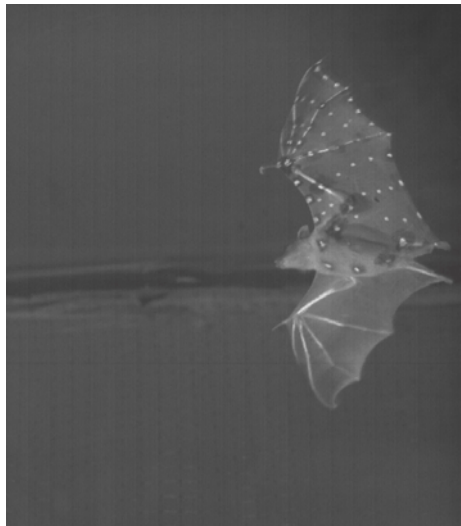
TSR = 2.5



TSR = 5.0

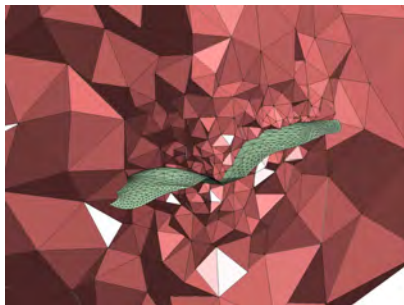
# Bio-Inspiration for Flapping Wing MAVs

- Develop high-order accurate simulation capabilities that capture the complex physics in flapping flight
- Use the computational tools for increased understanding and to design optimized flapping kinematics

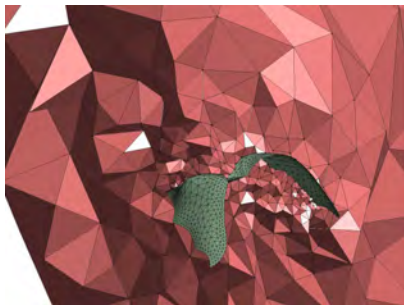


# Domain Mapping

- Highly complex wing motion from measured data
- Construct mapping  $\mathcal{G}(X, t)$  *numerically* by nonlinear solid mechanics approach [Persson '09]
- A reference mesh (left) is deformed elastically to smoothly align with the prescribed wing motion (right)
- Grid velocity  $\mathbf{v}_X = \left. \frac{\partial \mathcal{G}}{\partial t} \right|_X$  defined consistently with DIRK scheme



$\mathcal{G}(X, t)$

A curved arrow pointing from the reference mesh on the left to the deformed mesh on the right, indicating the mapping function  $\mathcal{G}(X, t)$ .

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# Discretization of PDE-Constrained Optimization

- *Continuous* PDE-constrained optimization problem

$$\underset{U, \mu}{\text{minimize}} \quad \mathcal{J}(U, \mu)$$

$$\text{subject to} \quad \mathbf{C}(U, \mu) \leq 0$$

$$\frac{\partial U}{\partial t} + \nabla \cdot \mathbf{F}(U, \nabla U) = 0 \quad \text{in } v(\mu, t)$$

- *Fully discrete* PDE-constrained optimization problem

$$\underset{\substack{\mathbf{u}^{(0)}, \dots, \mathbf{u}^{(N_t)} \in \mathbb{R}^{N_u}, \\ \mathbf{k}_1^{(1)}, \dots, \mathbf{k}_s^{(N_t)} \in \mathbb{R}^{N_u}, \\ \mu \in \mathbb{R}^{n_\mu}}}{\text{minimize}} \quad J(\mathbf{u}^{(0)}, \dots, \mathbf{u}^{(N_t)}, \mathbf{k}_1^{(1)}, \dots, \mathbf{k}_s^{(N_t)}, \mu)$$

$$\text{subject to} \quad \mathbf{C}(\mathbf{u}^{(0)}, \dots, \mathbf{u}^{(N_t)}, \mathbf{k}_1^{(1)}, \dots, \mathbf{k}_s^{(N_t)}, \mu) \leq 0$$

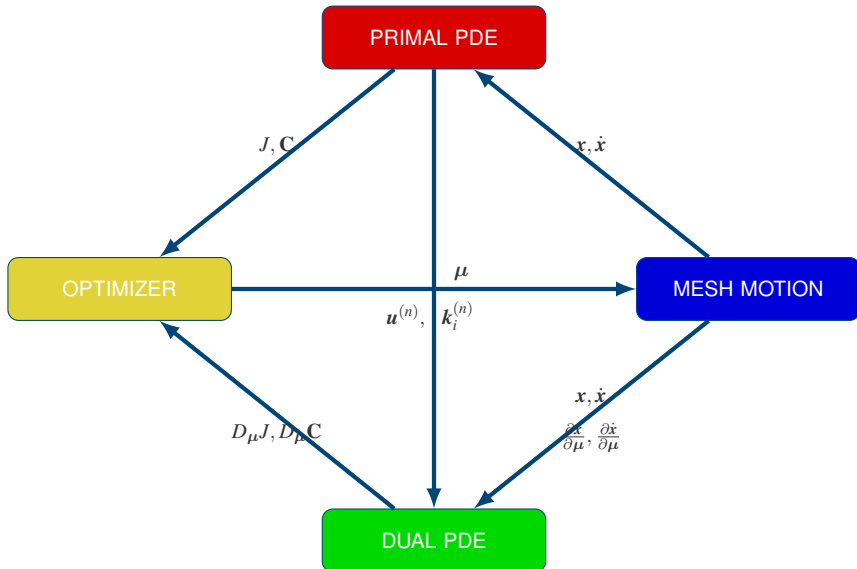
$$\mathbf{u}^{(0)} - \mathbf{u}_0(\mu) = 0$$

$$\mathbf{u}^{(n)} - \mathbf{u}^{(n-1)} + \sum_{i=1}^s b_i \mathbf{k}_i^{(n)} = 0$$

$$\mathbb{M} \mathbf{k}_i^{(n)} - \Delta t_n \mathbf{r}(\mathbf{u}_i^{(n)}, \mu, t_i^{(n-1)}) = 0$$

# Generalized Reduced-Gradient Approach

*Optimizer drives, Primal returns QoI values, Dual returns QoI gradients*



# Adjoint Method to Compute QoI Gradients

- Consider the *fully discrete* output functional  $F(\mathbf{u}^{(n)}, \mathbf{k}_i^{(n)}, \boldsymbol{\mu})$ 
  - Represents either the **objective** function or a **constraint**
- The *total derivative* with respect to the parameters  $\boldsymbol{\mu}$ , required in the context of gradient-based optimization, takes the form

$$D_{\boldsymbol{\mu}}F = \frac{\partial F}{\partial \boldsymbol{\mu}} + \sum_{n=0}^{N_t} \frac{\partial F}{\partial \mathbf{u}^{(n)}} \frac{\partial \mathbf{u}^{(n)}}{\partial \boldsymbol{\mu}} + \sum_{n=1}^{N_t} \sum_{i=1}^s \frac{\partial F}{\partial \mathbf{k}_i^{(n)}} \frac{\partial \mathbf{k}_i^{(n)}}{\partial \boldsymbol{\mu}}$$

- The sensitivities,  $\frac{\partial \mathbf{u}^{(n)}}{\partial \boldsymbol{\mu}}$  and  $\frac{\partial \mathbf{k}_i^{(n)}}{\partial \boldsymbol{\mu}}$ , are expensive to compute, requiring the solution of  $n_{\boldsymbol{\mu}}$  linear evolution equations
- **Adjoint method**: alternative method for computing  $D_{\boldsymbol{\mu}}F$  that require one linear evolution equation for each quantity of interest,  $F$



# Fully Discrete Adjoint Equations: Dissection

- **Linear** evolution equations solved **backward** in time
- **Primal** state  $\mathbf{u}_i^{(n)}$  required at each stage of dual problem
- Heavily dependent on **chosen output**

$$\boldsymbol{\lambda}^{(N_t)} = \frac{\partial \mathbf{F}}{\partial \mathbf{u}^{(N_t)}}^T$$

$$\boldsymbol{\lambda}^{(n-1)} = \boldsymbol{\lambda}^{(n)} + \frac{\partial \mathbf{F}}{\partial \mathbf{u}^{(n-1)}}^T + \sum_{i=1}^s \Delta t_n \frac{\partial \mathbf{r}}{\partial \mathbf{u}} \left( \mathbf{u}_i^{(n)}, \boldsymbol{\mu}, t_{n-1} + c_i \Delta t_n \right)^T \boldsymbol{\kappa}_i^{(n)}$$

$$\mathbb{M}^T \boldsymbol{\kappa}_i^{(n)} = \frac{\partial \mathbf{F}}{\partial \mathbf{u}^{(N_t)}}^T + b_i \boldsymbol{\lambda}^{(n)} + \sum_{j=i}^s a_{ji} \Delta t_n \frac{\partial \mathbf{r}}{\partial \mathbf{u}} \left( \mathbf{u}_j^{(n)}, \boldsymbol{\mu}, t_{n-1} + c_j \Delta t_n \right)^T \boldsymbol{\kappa}_j^{(n)}$$

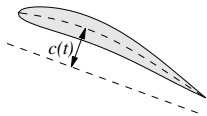
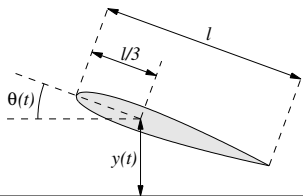
- Gradient reconstruction via dual variables

$$D_{\boldsymbol{\mu}} \mathbf{F} = \frac{\partial \mathbf{F}}{\partial \boldsymbol{\mu}} + \boldsymbol{\lambda}^{(0)T} \frac{\partial \mathbf{u}_0}{\partial \boldsymbol{\mu}} + \sum_{n=1}^{N_t} \Delta t_n \sum_{i=1}^s \boldsymbol{\kappa}_i^{(n)T} \frac{\partial \mathbf{r}}{\partial \boldsymbol{\mu}} \left( \mathbf{u}_i^{(n)}, \boldsymbol{\mu}, t_i^{(n)} \right)$$

# Energetically Optimal Flapping, Thrust Constraint

$$\begin{aligned} & \underset{\mu}{\text{minimize}} && - \int_{2T}^{3T} \int_{\Gamma} \mathbf{f} \cdot \dot{\mathbf{x}} \, dS \, dt \\ & \text{subject to} && \int_{2T}^{3T} \int_{\Gamma} \mathbf{f} \cdot \mathbf{e}_1 \, dS \, dt = q \\ & && \mathbf{U}(\mathbf{x}, 0) = \bar{\mathbf{U}}(\mathbf{x}) \\ & && \frac{\partial \mathbf{U}}{\partial t} + \nabla \cdot \mathbf{F}(\mathbf{U}, \nabla \mathbf{U}) = 0 \end{aligned}$$

- Isentropic, compressible, Navier-Stokes
- $Re = 1000$ ,  $M = 0.2$
- $y(t)$ ,  $\theta(t)$ ,  $c(t)$  parametrized via periodic cubic splines
- Black-box optimizer: SNOPT

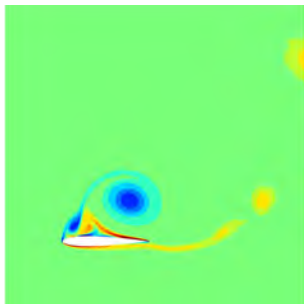


Airfoil schematic, kinematic description

# Optimal Control - Fixed Shape

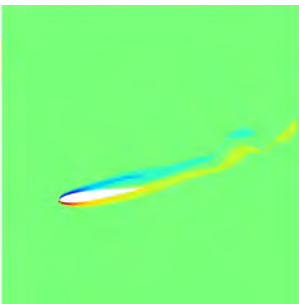
*Fixed Shape, Optimal Rigid Body Motion (RBM), Varied  $x$ -Impulse*

Energy = 9.4096  
 $x$ -impulse = -0.1766



Initial Guess

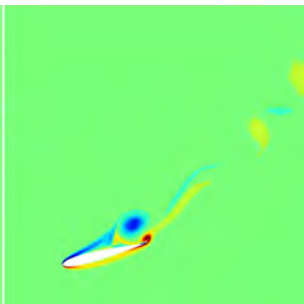
Energy = 0.45695  
 $x$ -impulse = 0.000



Optimal RBM

$J_x = 0.0$

Energy = 4.9475  
 $x$ -impulse = -2.500



Optimal RBM

$J_x = -2.5$

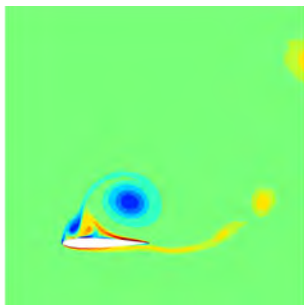
# Optimal Control, Time-Morphed Geometry

*Optimal Rigid Body Motion (RBM) and Time-Morphed Geometry (TMG), Varied  $x$ -Impulse*

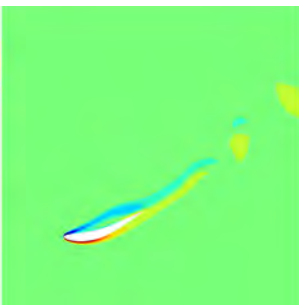
Energy = 9.4096  
 $x$ -impulse = -0.1766

Energy = 0.45027  
 $x$ -impulse = 0.000

Energy = 4.6182  
 $x$ -impulse = -2.500

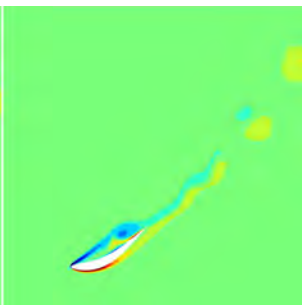


Initial Guess



Optimal RBM/TMG

$J_x = 0.0$



Optimal RBM/TMG

$J_x = -2.5$

# Adjoint Method for Periodic PDE-Constraints

- Following identical procedure as for non-periodic case, the adjoint equations corresponding to the periodic conservation law are

$$\boldsymbol{\lambda}^{(N_t)} = \boldsymbol{\lambda}^{(0)} + \frac{\partial F}{\partial \mathbf{u}^{(N_t)}}^T$$

$$\boldsymbol{\lambda}^{(n-1)} = \boldsymbol{\lambda}^{(n)} + \frac{\partial F}{\partial \mathbf{u}^{(n-1)}}^T + \sum_{i=1}^s \Delta t_n \frac{\partial \mathbf{r}}{\partial \mathbf{u}} \left( \mathbf{u}_i^{(n)}, \boldsymbol{\mu}, t_{n-1} + c_i \Delta t_n \right)^T \boldsymbol{\kappa}_i^{(n)}$$

$$\mathbb{M}^T \boldsymbol{\kappa}_i^{(n)} = \frac{\partial F}{\partial \mathbf{u}^{(N_t)}}^T + b_i \boldsymbol{\lambda}^{(n)} + \sum_{j=i}^s a_{ji} \Delta t_n \frac{\partial \mathbf{r}}{\partial \mathbf{u}} \left( \mathbf{u}_j^{(n)}, \boldsymbol{\mu}, t_{n-1} + c_j \Delta t_n \right)^T \boldsymbol{\kappa}_j^{(n)}$$

- Dual problem is also periodic
- Solve *linear, periodic* problem using Krylov shooting method

# Energetically optimal flapping in three-dimensions

Energy = 1.4459e-01

Thrust = -1.1192e-01



Energy = 3.1378e-01

Thrust = 0.0000e+00



# Energetically optimal flapping vs. required thrust

Energy = 0.21935

Thrust = 0.0000



Optimal  $T_x = 0$

Energy = 3.00404

Thrust = 1.5000

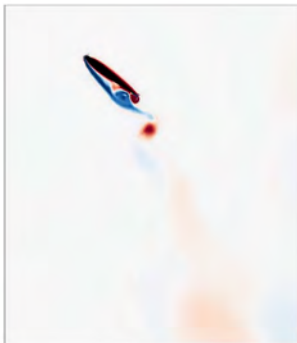


Optimal

$T_x = 1.5$

Energy = 6.2869

Thrust = 2.5000



Optimal

$T_x = 2.5$

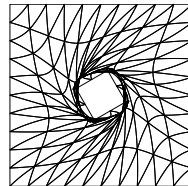
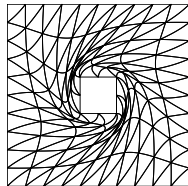
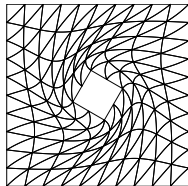
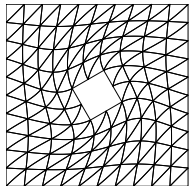
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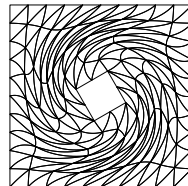
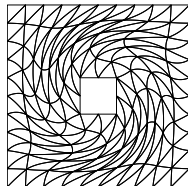
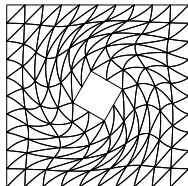
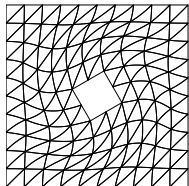


# Domains with Large Deformations

- For large deformations, it is in general not possible to deform the meshes smoothly – *remeshing required*
- For efficient numerical schemes, use *local* mesh operations



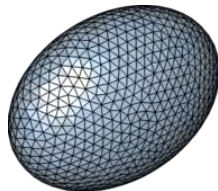
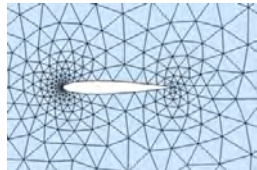
Radial basis functions



Nonlinear elasticity

# The DistMesh Mesh Generator

- High quality meshes obtained using the *DistMesh* algorithm [Persson, Ph.D. thesis, '05]
  1. Start with *any* topologically correct initial mesh
  2. Move nodes to find force equilibrium in edges
    - Project boundary nodes using *implicit geometry*  $\phi(\mathbf{x})$
    - Update element connectivities with Delaunay
- Excellent properties:
  - Very simple (1 page of MATLAB)
  - Implicit geometries → No CAD required
  - Very high element qualities
  - Moving meshes/deforming domains
- Widely used:
  - Numerous books and courses
  - Rewritten in C, C++, C#, Fortran 77/90, Python, Mathematica, Octave



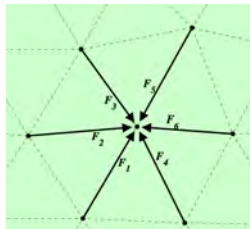
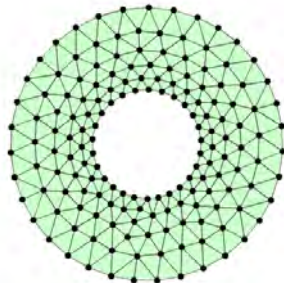
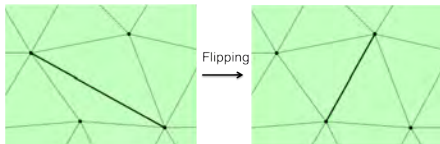
# The DistMesh Mesh Generator

- Spring-based non-linear compressive force analogy for mesh motion

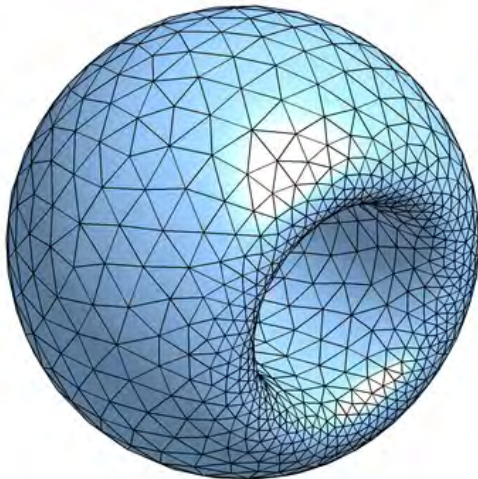
$$\mathbf{p}^{(n+1)} = \mathbf{p}^{(n)} + \delta \sum_i \mathbf{F}_i$$

$$|\mathbf{F}_i(l)| = \begin{cases} k(l - l_0) & \text{if } l \geq l_0, \\ 0 & \text{if } l < l_0, \end{cases}$$

- Perform topological transformations (“edge flips”) to improve element connectivities

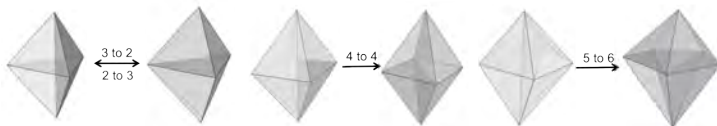


# The DistMesh Mesh Generator on Surfaces

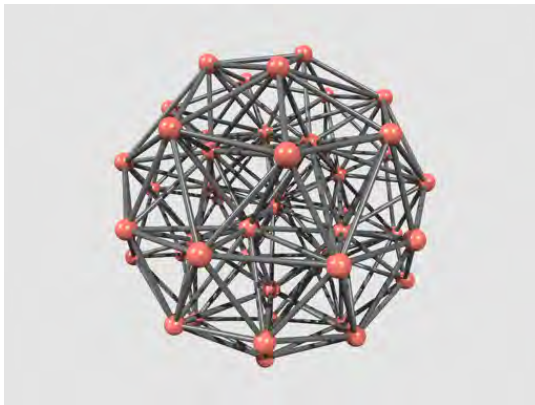


# Element flips and DistMesh in 3D

- Local element flips for 3D tetrahedra:

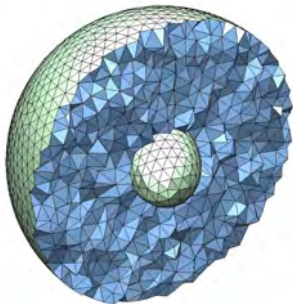
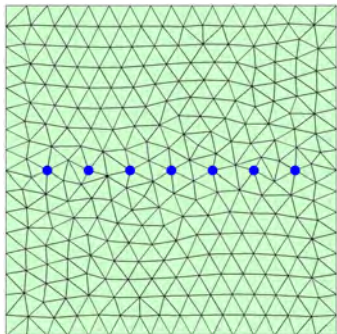


- Restricts the topology changes to a small number of elements



# Moving Meshes

- In addition to generating high-quality initial meshes, the DistMesh algorithm is excellent for iterative generation of moving meshes
- The resulting mesh sequence involves two types of operations:
  - ① Smooth node movements
  - ② *Localized* element topology updates
- This allows for integration with efficient numerical schemes



# Deep Reinforcement Learning for Optimal Block Mesh Generation

## Scientific Achievement

A machine learning approach for optimal block mesh generation, using reinforcement learning to improve an initial Delaunay mesh using local topological mesh operations.

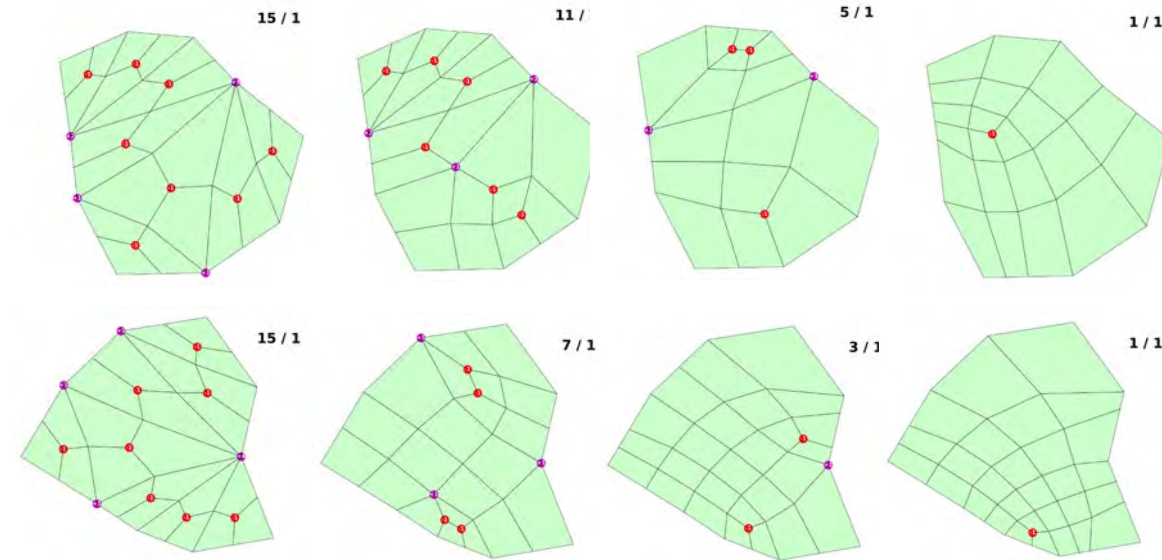
## Significance and Impact

Mesh generation remains one of the major bottlenecks in many numerical simulations, e.g. in fluid dynamics. Well-shaped block meshes are ideal for most methods, including finite elements and (mapped) multi-block finite difference methods. This work is a major step towards automating the generation of the topological blocks for arbitrary geometries.

## Technical Approach

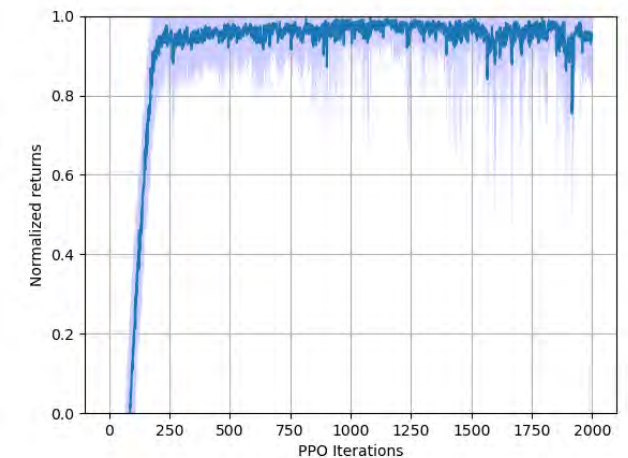
- Define an appropriate “game”, where the moves are local topological operations and the score is based on the optimality of the mesh
- Use a half-edge mesh structure to define a CNN-type network which extends to fully unstructured quadrilateral meshes
- Train on random geometries, using the PPO algorithm on GPUs
- Consistently produces close-to-optimal meshes

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ASCR Program: Base Math  
ASCR PM: Steven Lee  
Publication(s) for this work:  
A. Narayanan, Y. Pan, P.-O. Persson, “Learning Topological Operations on Meshes,” in review.



Top: Block meshing of two simple polygons. The initial meshes are split Delaunay triangles. The resulting block meshes have optimal regularities.

Right: The training using the PPO method, achieving about 99% returns.



# Outline

## 1 Introduction and Motivation

## 2 Numerical Schemes – Discretization and Solvers

- The Discontinuous Galerkin Method
- Curved Mesh Generation
- Time-Stepping and Parallel Implicit Solvers

## 3 Methods for Deforming Domains

- High-Order ALE Formulation
- Time-Dependent PDE-Constrained Optimization
- DistMesh and Moving Meshes
- Optimization-Based High-Order Shock Tracking



# Optimization-Based High-Order Shock Tracking

(on separate slides)